Character		Profession			
name		• • • • • • •			
Home culture & locale					
Physical description		Handedness			
Background & Family		I			
Religion & Power	Reputations				
Benevolence: Influence: Lawfu	lness:				
Traits Ratin	Characteristics	_	I- I-		
Trait Natur	T eminent		Permanent Current		ent Current
	Strength (STR)	Perception (PER)		Eloquence (ELO)	
	Endurance (END)	Logic (LOG)		Aura (AUR)	
	Agility	Will		Divine	
	(AGL)	(WIL) Memory		Favor (DF) Social	
	Dexterity (DEX)	(MEM)		Class (SC)	
Secondary Characteristics	Skills				
Toughness (TGH)	Skill		racter-	Ra	uting Usual
Carrying Capacity (CC)		istic	c		istic
Size (SLZ)					
Composure (CMP)					
Learning Ability (LA)					
Current Wealth (WLT)					
Experience points (XP)					
Variation Die suggested results::					
1-3: Style 4-6: Time					
7-9. Quantity					
10–12: Quality					

Equipment & possessions

Spells and Nodes

CC: Current highest bulk carried:

em	Bulk	Modifiers	Notes
M			

Node element	Magnitude	Container	Aligned spell	Notes

Weapons

Item	Skill	Qual- ity	Bulk	Mini- mum STR	Hands req'd	Rounds to ready	Opti- mal range	Maxi- mum range	Damage	factors		Break- age Value	Notes
									Blunt	Cut	Pierce		

Armor & clothing Size (SIZ):

Item Area(s) Covered			Bulk Quality Protection vs.						Notes	
				Blunt	Cut	Pierce	Burn	Shock	Acid	

Armor protection summary

Location	Protectio	n vs.										
	Blunt	Cut	Pierce	Burn	Burn Shock							
12. Head												
9-11. Chest												
7-8. Left arm												
5-6. Right arm												
3-4. Left leg												
1-2. Right leg												

Current exhaustion:

Current Initiative Phase:

Bleeding?